



Twelfth Annual Basic Skills & Beyond Competition

Approved by USFS

Saturday, April 2, 2011 from 9:00AM - 6:00PM

Ice World 1300 Governor Court, Abingdon, Maryland 21009

ELIGIBILITY RULES FOR PARTICIPANTS - The competition is open to ALL skaters who are eligible members of either the Basic Skills Program and/or are full members of U.S. Figure Skating. To be eligible, skaters must have submitted a membership application or be a member in good standing. Members of other organizations are eligible to compete but must register with the host Basic Skills program/club or any other Basic Skills program/club.

Eligibility will be based on skill level as of closing date of entries. All Snowplow Sam and Basic Skills skaters through Basic 8 must skate at highest level passed or one level higher, and no official U.S. Figure Skating tests may have been passed, including moves in the field or individual dances.

For Free skate 1-6, Test Track and Well Balanced levels, eligibility will be based on highest free skate test level passed. (The moves-in-the-field test will not determine a skater's competitive level.) Skaters may skate at the highest level passed OR one level higher but not both levels in the same event during the same competition.

ENTRIES AND FEES - All entries must be postmarked no later than March 5, 2011. Late entries will be accepted at the discretion of the organizers and will include an additional \$20 late fee. The first event is \$35.00, the second event is \$20.00 and each additional event after that is \$10. NO refunds after the closing date, unless the event is canceled by Ice World. ENTRY FORMS MUST BE FILLED OUT COMPLETELY and returned with checks made payable to Ice World. There will be a \$40.00 fee for returned checks.

AWARDS – Everyone will receive a medal. All events will be final rounds. Awards Ceremonies will be held throughout the competition. Ceremony times will be posted on the competition schedule.

SCHEDULE OF EVENTS - Will be posted on our web site at www.iceworld.com and on our Figure Skating bulletin board no later than Monday, March 28, 2011. Information regarding groups and skating times will be mailed out to participants who include a SELF-ADDRESSED STAMPED ENVELOPE with their entry form.

PRACTICE ICE - Practice ice will be posted on our website at www.iceworld.com. Skaters may also practice during any of Ice World's regular freestyle or public sessions.

MUSIC - The music for all free skating programs must be provided on CDs by the skater. Music should be clearly marked with the name of the skater, event entered and length of music (not skating time). Competition music is to be turned in at the time of registration. Time duration is +/-10 seconds unless otherwise indicated. Competitors must have at least one duplicate/back-up CD readily available at the time of their event. Ice World assumes no responsibility or liability due to the damage, loss, or deficient quality of music media.

REGISTRATION - Please arrive 1 hour before your event. Upon arrival, check-in at the Registration Desk and turn in your music.

BASIC ELEMENTS EVENT - SNOWPLOW SAM – BASIC 8

Format: Each skater will have the option to perform one element at a time in the order listed below (no excessive connecting steps) **OR** will perform each element when directed by a judge or referee.

- To be skated on 1/2 ice
- No music
- **All elements must be skated in the order listed**
- Time: 1:00 or less

<p><u>Snowplow Sam - TOTS:</u></p> <ol style="list-style-type: none"> 1. March followed by a two foot glide and dip 2. Forward two foot swizzles 2-3-in a row 3. Backward wiggles 2-6 in a row 4. Forward snowplow stop 	<p><u>Basic 5:</u></p> <ol style="list-style-type: none"> 1. Backward outside edge on a circle clockwise or counterclockwise 2. Backward crossovers 6-8 consecutive - both directions 3. One foot spin – free leg held to side of spinning leg - minimum of three revolutions 4. Side Toe hop – either direction 5. Hockey stop
<p><u>Basic 1</u></p> <ol style="list-style-type: none"> 1. Forward two foot glide and dip 2. Forward two foot swizzles - 6-8 in a row 3. Backward wiggles 6-8 in a row 4. Forward snowplow stop 	<p><u>Basic 6:</u></p> <ol style="list-style-type: none"> 1. Standstill forward inside three turn - R & L 2. Bunny Hop 3. Forward spiral on a straight line - R or L 4. Lunge - R or L 5. T-stop - R or L
<p><u>Basic 2</u></p> <ol style="list-style-type: none"> 1. Forward one foot glide - either foot 2. Forward alternating ½ swizzle pumps, in a straight line – 2-3 each foot 3. Two foot turn in place forward to backward 4. Backward two foot swizzles 6-8 in a row 5. Moving snowplow stop 	<p><u>Basic 7:</u></p> <ol style="list-style-type: none"> 1. Forward inside open Mohawk - R to L and L to R 2. Ballet Jump - either direction 3. Back crossovers to a back outside edge landing position clockwise and counter clockwise 4. Forward inside pivot
<p><u>Basic 3</u></p> <ol style="list-style-type: none"> 1. Forward stroking 2. Forward ½ swizzle pumps on a circle, either clockwise or counter clockwise 6-8 consecutive 3. Backward one foot glide - either foot 4. Forward slalom 5. Two foot spin 	<p><u>Basic 8:</u></p> <ol style="list-style-type: none"> 1. Moving forward outside or forward inside three turns R & L 2. Waltz jump 3. Mazurka - either direction 4. 1 Combination move - clockwise <u>or</u> counter clockwise – two forward crossovers into FI Mohawk, step down, cross behind, step into one back crossover and step to a forward inside edge 5. Beginning one-foot upright spin – free foot held to side of spinning leg or crossed position – minimum three revolutions
<p><u>Basic 4</u></p> <ol style="list-style-type: none"> 1. Standstill forward outside three turn - R & L 2. Forward outside edge on a circle clockwise or counter clockwise 3. Forward crossovers 4-6 consecutive both directions 4. Backward stroking – 4-6 strokes 5. Backward snowplow stop - R or L 	

BASIC PROGRAM EVENT: SNOWPLOW SAM – BASIC 8

Format: The skating order of the required elements is optional. The elements are not restricted as to the number of times the element is executed or length of glides, number of revolutions, etc. unless otherwise specified. Vocal music is allowed.

- To be skated on full ice
- The skater may use elements from a previous level
- A .2 deduction will be taken for each element performed from a higher level
- Time: 1:00 +/- 10 seconds

<p><u>Snowplow Sam - TOTS:</u></p> <ol style="list-style-type: none"> 1. March followed by a two foot glide and dip 2. Forward two foot swizzles 2-3-in a row 3. Backward wiggles 2-6 in a row 4. Forward snowplow stop 	<p><u>Basic 5:</u></p> <ol style="list-style-type: none"> 1. Backward crossovers 4-6 consecutive in both direction 2. One foot spin – free leg held to side of spinning leg – minimum three revolutions 3. Side Toe hop - either direction 4. Hockey stop
<p><u>Basic 1</u></p> <ol style="list-style-type: none"> 1. Forward two foot glide and dip 2. Forward two foot swizzles - 6-8 in a row 3. Backward wiggles 6-8 in a row 4. Forward snowplow stop 	<p><u>Basic 6:</u></p> <ol style="list-style-type: none"> 1. Standstill forward inside 3-turn - R & L 2. Bunny Hop 3. Forward arabesque spiral on a straight line R or L 4. Lunge - R or L 5. T-stop - R or L
<p><u>Basic 2</u></p> <ol style="list-style-type: none"> 1. Forward one foot glide - either foot 2. Two foot turn in place - forward to backward 3. Backward two foot swizzles - 6 - 8 in a row 4. Forward alternating ½ swizzle pumps, in a straight line – 2-3 each foot 5. Moving snowplow stop 	<p><u>Basic 7:</u></p> <ol style="list-style-type: none"> 1. Forward inside open Mohawk - R to L and L to R 2. Ballet Jump either direction 3. Back crossovers to a back outside edge landing position - clockwise and counter clockwise 4. Forward inside pivot
<p><u>Basic 3</u></p> <ol style="list-style-type: none"> 1. Forward stroking 2. Forward ½ swizzle pumps on a circle, either clockwise or counter clockwise 4-6 consecutive 3. Backward one foot glide - either foot 4. Forward slalom 5. Two foot spin – minimum three revolutions 	<p><u>Basic 8:</u></p> <ol style="list-style-type: none"> 1. Moving forward outside or forward inside three turns R & L 2. Waltz jump 3. Mazurka in either direction 4. 1 Combination move - clockwise or counter clockwise – two forward crossovers into FI Mohawk, step down, cross behind, step into one back crossover and step to a forward inside edge 5. Beginning one-foot upright spin, free foot held to side of spinning leg or crossed position – minimum three revolutions
<p><u>Basic 4</u></p> <ol style="list-style-type: none"> 1. Forward crossovers 4-6 consecutive both directions 3. Standstill forward outside 3-turn - R & L 4. Backward stroking – 4-6 strokes 5. Backward snowplow stop - R or L 	

FREE SKATE COMPULSORY EVENT: FREE SKATE 1-6

Format: In program form, using a limited number of connecting steps, the skating order of the required elements is optional

- To be skated on ½ ice
- No music is allowed
- The skater must demonstrate the required elements and may use, but is not required to use, additional elements from previous levels
- A .2 deduction will be taken for each element performed from a higher level
- Time: 1:15 or less

<p><u>Free skate level 1 Compulsory</u></p> <ol style="list-style-type: none"> 1. Advanced forward stroking - 4-6 consecutive 2. Basic forward outside edges and forward inside consecutive edges - 2-4 outside and 2-4 inside 3. One-foot upright scratch spin from backward crossovers – minimum three revolutions 4. Waltz jump from backward crossovers 5. Half flip jump 	<p><u>Free skate level 4 Compulsory</u></p> <ol style="list-style-type: none"> 1. Forward power 3's, 2-3 consecutive sets-R or L 2. Sit spin – minimum three revolutions 3. Loop jump 4. Waltz jump/loop jump
<p><u>Free skate level 2 Compulsory</u></p> <ol style="list-style-type: none"> 1. Forward outside or inside spiral - R or L 2. Waltz Three's - R or L 3. Beginning back spin - entry optional 4. Waltz jump, side toe hop, waltz jump series 5. Toe loop jump 	<p><u>Free skate level 5 Compulsory</u></p> <ol style="list-style-type: none"> 1. Camel spin – minimum three revolutions 2. Forward upright spin to back upright spin – minimum three revolutions, each foot 3. Loop/loop jump 4. Flip jump
<p><u>Free skate level 3 Compulsory</u></p> <ol style="list-style-type: none"> 1. Forward crossovers in a figure 8 2. Advanced forward outside swing rolls 4 - 6 consecutive 3. Back spin – minimum three revolutions 4. Salchow jump 5. Waltz jump/Toe loop or Salchow/Toe loop 	<p><u>Free skate level 6 Compulsory</u></p> <ol style="list-style-type: none"> 1. Five step Mohawk sequence - 1 set alternating pattern (refer to Basic Skills Curriculum Free skate 6) 2. Camel, sit spin combination - minimum of 4 revolutions total 3. Split jump or stag jump 4. Waltz jump, ½ loop, Salchow combination 5. Lutz jump

FREE SKATE EVENT: FREE SKATE 1 – 6

Format: The skating order of the required elements is optional. The elements are not restricted as to the number of times the element is executed, length of glides, number of revolutions, etc. unless otherwise stated. Connecting moves and steps should be demonstrated throughout the program.

- Vocal music is allowed
- The skater must demonstrate the required elements and may use, but is not required to use, additional elements from previous levels
- A .2 deduction will be taken for each element performed from a higher level
- Time: 1:30+/-10 seconds

Freeskate 1 1. Advanced forward stroking 4-6 strokes 2. One-foot upright scratch spin from back crossovers – minimum three revolutions 3. Waltz jump from back crossovers 4. Half Flip jump	Freeskate 4 1. Forward power 3's, 2-3 consecutive R or L 2. Sit spin – minimum three revolutions 3. Loop jump 4. Waltz jump/Loop jump
Freeskate 2 1. Forward outside spiral R or L 2. Beginning back spin 3. Waltz jump, side toe hop, Waltz jump 4. Toe loop	Freeskate 5 1. Camel spin – minimum three revolutions 2. Forward upright spin to back upright spin – minimum three revolutions each foot 3. Loop/Loop combination jump 4. Flip jump
Freeskate 3 1. Forward crossovers in a figure 8 2. Back spin – minimum three revolutions 3. Salchow 4. Waltz jump/Toe loop or Salchow/Toe loop	Freeskate 6 1. Camel/Sit spin combination - minimum of 4 revolutions total 2. Split or Stag jump 3. Waltz jump/1/2 loop /Salchow combination 4. Lutz jump

COMPULSORY EVENT

TEST TRACK AND WELL-BALANCED PROGRAM LEVELS

Format: In program form, using a limited number of connecting steps, the skating order of the required elements is optional

- To be skated on ½ ice; no music allowed
- The skater must demonstrate the required elements and may use any additional elements from previous levels
- A .2 deduction will be taken for each element performed from a higher level
- *Skaters may have the option to skate one level higher in compulsories than their free skate program*

LEVEL	ELEMENTS	QUALIFICATIONS	PROGRAM LENGTH
Limited Beginner Compulsory	<ol style="list-style-type: none"> 1. Waltz jump 2. ½ jump of choice 3. Forward two foot or one foot spin, minimum three revolutions (free leg position optional) 4. Forward or backward spiral 	Skaters may not have passed tests higher than U.S. Figure Skating Basic Skills free skate badge tests	Time: 1:15
Beginner Compulsory	<ol style="list-style-type: none"> 1. Toe loop jump 2. Salchow jump 3. Forward scratch spin – minimum three revolutions 4. Forward or backward spiral 	Skaters may not have passed tests higher than U.S. Figure Skating Basic Skills free skate badge tests	Time: 1:15
No Test Compulsory	<ol style="list-style-type: none"> 1. Loop jump 2. Jump combination to include a toe loop (may not use a loop or Axel) 3. Solo spin- sit <u>or</u> camel spin – minimum three revolutions 4. Spiral sequence - must include a forward and backward spiral. Additional spirals and balance moves such as Ina Bauers, spread eagles, lunges and shoot the ducks may be included. 	Skaters may not have passed tests higher than U.S. Figure Skating Basic Skills free skate badge tests, no official U.S. Figure Skating free skate tests passed	Time: 1:15
Pre- Preliminary Compulsory	<ol style="list-style-type: none"> 1. Flip jump 2. Jump combination waltz jump/toe loop jump OR Salchow/toe loop jump 3. Solo spin- sit <u>or</u> camel spin – minimum three revolutions 4. Spiral sequence- must include a forward and backward spiral. Additional spirals and balance moves such as Ina Bauers, spread eagles, lunges and shoot the ducks may be included. 	Skaters may not have passed tests higher than U.S. Figure Skating pre-preliminary free skate test	Time: 1:15
Preliminary Compulsory	<ol style="list-style-type: none"> 1. Lutz jump 2. Jump combination (may not use Lutz jump or Axel) 3. Camel spin – minimum three revolutions 4. Spiral sequence- must include a forward and backward spiral. Additional spirals and balance moves such as Ina Bauers, spread eagles, lunges and shoot the ducks may be included. 	Skaters must have passed at least the U.S. Figure Skating pre-preliminary free skate test but may not have passed tests higher than the preliminary free skate test	Time: 1:15

TEST TRACK PROGRAM EVENT

Skaters may enter EITHER test track free skate program or the well-balanced track free skate program but **NOT** both during the same nonqualifying competition. Competitors will skate to music of their choice, vocal music allowed.

Deductions WILL be made for skaters including technical elements not permitted in the event description.

- 0.1 from EACH mark for each technical element included that is not permitted in the event description.
- 0.2 from the technical mark for each extra or lacking element.
- 0.1 for any spin with less than required revolutions.

LEVEL	Jumps	Spins	Steps	Qualifications
<p>Limited Beginner</p> <p>Time: 1:30 +/- 10</p>	<p>Jumps with not more than one-half rotation (front to back or back to front).</p> <p>Jump sequences are allowed.</p> <p>Maximum 5 jump elements.</p>	<p>Two upright spins, no change of foot (Min 3 revolutions)</p>	<p>Connecting moves and steps should be demonstrated throughout the program.</p>	<p>Skaters may not have passed tests higher than U.S. Figure Skating Basic Skills free skating badge tests</p>
<p>Beginner</p> <p>Time: 1:30 +/- 10</p>	<p>Jumps with not more than one-half rotation (front to back or back to front including half-loop)</p> <p>Single rotation jumps: Salchow and toe loop only.</p> <p>Jump combinations and sequences are allowed.</p> <p>Maximum 5 jump elements.</p>	<p>Two upright spins, change of foot optional (Min 3 revolutions)</p>	<p>Connecting moves and steps should be demonstrated throughout the program.</p>	<p>Skaters may not have passed tests higher than U.S. Figure Skating Basic Skills free skating badge tests</p>
<p>Pre-Preliminary Test</p> <p>Time: 1:30 +/- 10</p>	<p>Jumps with not more than one-half rotation (front to back or back to front including half-loop)</p> <p>Single rotation jumps: Salchow, toe loop and <u>loop</u> jump only.</p> <p>Jump combinations and sequences with the above jumps are allowed.</p> <p>Maximum 5 jump elements.</p>	<p>Two spins held in one position only of a different nature, no change of foot (Min 3 revolutions and no flying spins)</p>	<p>Connecting moves and steps should be demonstrated throughout the program.</p>	<p>Skaters may not have passed tests higher than U.S. Figure Skating pre-preliminary free skate test</p>
<p>Preliminary Test</p> <p>Time: 1:30 +/- 10</p>	<p>Jumps with not more than one rotation (no Axels).</p> <p>Jump combinations and sequences are allowed.</p> <p>Maximum 5 jump elements.</p>	<p>Two spins of a different nature, combination spins allowed (Min 3 revolutions each and no flying spins)</p>	<p>Connecting moves and steps should be demonstrated throughout the program.</p>	<p>Skaters must have passed at least the U.S. Figure Skating pre-preliminary free skate test but may not have passed tests higher than the preliminary free skate test</p>

WELL-BALANCED PROGRAM REQUIREMENTS

(U.S. Figure Skating rulebook requirements)

LEVEL	Jumps	Spins	Steps	Qualifications
<p>No Test</p> <p>Time: 1:00-1:30 +/-10</p>	<p style="text-align: right;">Max 5</p> <p>Single Jumps (no Axel) Max 3 combos or sequences Combos limited to 2 jumps, but one 3 jump is permitted Number of jumps in sequence is not limited</p>	<p style="text-align: right;">Max 2</p> <p>Spins must be a different nature Minimum three revolutions each Spins may change feet and start with a fly</p>	<p style="text-align: right;">Max 1</p> <p>Straight line, circular or serpentine Must use one half the ice surface</p>	<p>May <u>not</u> have passed any official U.S. Figure Skating free skate tests.</p>
<p>Pre-preliminary</p> <p>Time: 1:30 +/- 10</p>	<p style="text-align: right;">Max 5</p> <p>Single Jumps (Axel permitted, no doubles) Max 3 combos or sequences Combos limited to 2 jumps, but one 3 jump is permitted Number of jumps in sequence is not limited Axel may be repeated as individual jump, combo, or sequence. Max 2 Axels.</p>	<p style="text-align: right;">Max 2</p> <p>Spins must be a different nature Minimum three revolutions each Spins may change feet and start with a fly</p>	<p style="text-align: right;">Max 1</p> <p>Straight line, circular or serpentine Must use one half the ice surface</p>	<p>Must have passed no higher than U.S. Figure Skating Pre-preliminary free skate test.</p>
<p>Preliminary</p> <p>Time: 1:30 +/- 10</p>	<p style="text-align: right;">Max 5</p> <p>1 Axel or Waltz jump type jump Max 3 combos or sequences Combos limited to 2 jumps, but one 3 jump is permitted Number of jumps in sequence is not limited Only 2 different double jumps may be attempted (double Salchow, toe or loop only) Axel and no more than 2 different double jumps may be repeated as individual jumps, combos, or in sequences. Max of 2 Axels or any double jump</p>	<p style="text-align: right;">Max 2</p> <p>Spins must be a different nature Minimum three revolutions each Spins may change feet and start with a fly</p>	<p style="text-align: right;">Max 1</p> <p>Straight line, circular or serpentine Must use one half the ice surface</p>	<p>Must have passed no higher than U.S. Figure Skating Preliminary free skate test.</p>

ADULT PROGRAM EVENT

The skating order of the required elements is optional. The elements are not restricted as to the number of times an element is executed, or length of glides, number of revolutions, etc. unless otherwise stated. Connecting moves and steps should be demonstrated throughout the program.

- Vocal music is allowed
- The skater must demonstrate the required elements and may use, but is not required to use, any additional elements from previous levels
- A .2 deduction will be taken for each element performed from a higher level
- Time: 1:30+/-10 seconds unless otherwise noted

<p>Adult 1</p> <ul style="list-style-type: none"> A. Backward swizzles B. Forward one-foot glides, one time skater's height: R & L C. Two-foot turns D. Snowplow stops: R or L E. Forward curves on two feet 	<p>Adult 2</p> <ul style="list-style-type: none"> A. Forward stroking B. Forward crossovers, clockwise and counter clockwise C. Backward one-foot glide: R or L D. Forward pivot E. Forward Chasses on a circle
<p>Adult 3</p> <ul style="list-style-type: none"> A. Backward crossovers, clockwise and counter clockwise B. Inside Mohawk, either direction C. Backward snowplow stops: R and L D. Forward progressives E. Beginning two-foot spin 	<p>Adult 4</p> <ul style="list-style-type: none"> A. Forward three turns, outside or inside: R & L B. Alternate backward crossovers with two-foot transition C. Footwork sequence: 3-5 forward crossovers to an inside Mohawk; 3-5 backward crossovers; step forward inside the circle D. Power three turns: one direction only E. Backward Chasses on a circle
<p>Adult Pre-Bronze: Must have passed no higher than adult pre-bronze free skate test or pre-pre free skate test. Time: 1:40 max Refer to the current U.S. Figure Skating Rulebook #3806 for specific requirements</p>	<p>Adult Bronze: Must have passed no higher than adult bronze free skate test or the preliminary free skate test. Time: 1:50 max Refer to the current U.S. Figure Skating Rulebook #3801 for specific requirements</p>

SPIN EVENT

Test and age requirements same as free skating levels. The listed spins must be performed in a program without music and can be performed in any order with connecting steps necessary to link the various spins together. Only the spins are judged. All levels will be skated on half ice. All spins must have a minimum of three revolutions to be considered complete.

LEVEL	ELEMENTS			MAX. TIME
No Test	One Foot Spin	Two Foot Spin		0:45
Pre-Preliminary	One Foot Spin	Sit Spin	Camel Spin	1:00
Preliminary	One Foot Spin	Back Spin	Sit Spin	1:00

ARTISTIC EVENT

The artistic event allows the skater to demonstrate their music interpretation skills. Judging will emphasize interpretation and originality. Vocal music is permitted. Costumes that enhance the performance by reflecting the character of the music will be considered in the judging. Spins and jumps are allowed but shall not be highlighted and shall be used to emphasize the artistic quality of the program only. Hand held props only. Props must be carried at all times in the program.

Time: 1:40 Max.

LEVEL	ELEMENTS	QUALIFICATIONS	PROGRAM LENGTH
Basic 1-8	Elements only from Basic 1-8 curriculum	May not have passed any higher than Basic 8 level.	Time 1:00
Beginner	3 jump maximum. ½ rotation jumps only, plus the following full rotation jumps: Salchow and toe loop.	May not have passed any official U.S. Figure Skating free skate tests.	Time: 1:30
No Test	3 jump maximum. No axels or double jumps permitted.	May not have passed any official U.S. Figure Skating free skate tests.	Time: 1:30
Pre-Preliminary/ Preliminary	3 jump maximum. Axels are permitted, but no double jumps allowed.	Must have passed no higher than U.S. Figure Skating Preliminary free skate tests.	Time: 1:40

SPECIAL OLYMPICS ELEMENTS EVENT

Format: Each skater will have the option to perform one element at a time in the order listed below (no excessive connecting steps) **OR** will perform each element when directed by a judge or referee.

- To be skated on 1/2 ice
- No music
- **All elements must be skated in the order listed**
- Time: 1:00 or less

<p>Badge 1</p> <ul style="list-style-type: none"> A. Stand unassisted for five seconds B. Fall and stand up unassisted C. Knee dip standing still unassisted D. March forward ten steps assisted 	<p>Badge 7</p> <ul style="list-style-type: none"> A. Backward stroking across the rink B. Gliding backward to forward two foot turn C. T-stop left of right D. Forward two foot turn on a circle: L & R
<p>Badge 2</p> <ul style="list-style-type: none"> A. March forward ten steps unassisted B. Swizzles, standing still: three repetitions C. Backward wiggle or march assisted D. Two foot glide forward for distance of at least length of body 	<p>Badge 8</p> <ul style="list-style-type: none"> A. Five consecutive forward crossovers: L & R B. Forward outside edge: L & R C. Five consecutive backward ½ swizzles on a circle: L & R
<p>Badge 3</p> <ul style="list-style-type: none"> A. Backward wiggle or march B. Five forward swizzles covering at least ten feet C. Forward skating across the rink D. Forward gliding dip covering at least length of body: L & R 	<p>Badge 9</p> <ul style="list-style-type: none"> A. Forward outside three turn: L & R B. Forward inside edge: L & R C. Forward lunge or shoot the duck at any depth D. Bunny hop
<p>Badge 4</p> <ul style="list-style-type: none"> A. Backward two foot glide covering at least length of body B. Two foot jump in place C. One foot snowplow stop: L & R D. Forward one foot glide covering at least length of body: L & R 	<p>Badge 10</p> <ul style="list-style-type: none"> A. Forward inside three turn: L & R B. Five consecutive backward crossovers: L & R C. Hockey stop D. Forward spiral three times length of body
<p>Badge 5</p> <ul style="list-style-type: none"> A. Forward stroking across rink B. Five backward swizzles covering at least ten feet C. Forward two foot curves left and right across rink D. Two foot curves left and right across rink 	<p>Badge 11</p> <ul style="list-style-type: none"> A. Consecutive forward outside edges: minimum of two on each foot B. Consecutive forward inside edges: minimum of two on each foot C. Forward inside Mohawk: L & R D. Consecutive backward outside edges: minimum of two on each foot E. Consecutive backward inside edges: minimum of two on each foot
<p>Badge 6</p> <ul style="list-style-type: none"> A. Gliding forward to backward two foot turn B. Five consecutive forward one foot swizzles on circle: L & R C. Backward one foot glide length of body: L & R D. Forward pivot 	<p>Badge 12</p> <ul style="list-style-type: none"> A. Waltz jump B. One foot spin: minimum of three revolutions C. Forward crossover, inside Mohawk, backward crossover, step forward: step sequence should be repeated clockwise and counter clockwise D. Combination of three moves chosen from badges 9-12

ICE WORLD'S BASIC SKILLS & BEYOND COMPETITION ENTRY FORM 2011

Name _____ DOB _____ Sex _____

Address _____ City _____ State _____ Zip _____

(Area Code) Home Phone # _____ Work Phone _____ Cell Phone _____

E-mail Address _____

Program Affiliation _____ USFSA # _____

Current Skating Level _____ Highest Level Passed _____

Instructor's Name _____ Phone Number _____

Please check the event(s) you are entering:

Basic Elements:

_____ Snowplow Sam
 _____ Basic 1 _____ Basic 5
 _____ Basic 2 _____ Basic 6
 _____ Basic 3 _____ Basic 7
 _____ Basic 4 _____ Basic 8

Basic Program:

_____ Snowplow Sam
 _____ Basic 1 _____ Basic 5
 _____ Basic 2 _____ Basic 6
 _____ Basic 3 _____ Basic 7
 _____ Basic 4 _____ Basic 8

Compulsory Events:

_____ Free Skate 1 _____ Limited Beginner
 _____ Free Skate 2 _____ Beginner
 _____ Free Skate 3 _____ No Test
 _____ Free Skate 4 _____ Pre-Preliminary
 _____ Free Skate 5 _____ Preliminary
 _____ Free Skate 6

Free Skate Event – Free Skate 1-6:

_____ Freeskate 1
 _____ Freeskate 2
 _____ Freeskate 3
 _____ Freeskate 4
 _____ Freeskate 5
 _____ Freeskate 6

Test Track Music Event:

_____ Limited Beginner
 _____ Beginner
 _____ Pre-Preliminary Test
 _____ Preliminary Test

Well Balanced Program:

_____ No Test Free skate
 _____ Pre-Preliminary Free skate
 _____ Preliminary Free skate

Adult Program Event

_____ Adult 1
 _____ Adult 2
 _____ Adult 3
 _____ Adult 4
 _____ Adult Pre-Bronze
 _____ Adult Bronze

Special Olympics Element Event:

_____ Badge 1 _____ Badge 7
 _____ Badge 2 _____ Badge 8
 _____ Badge 3 _____ Badge 9
 _____ Badge 4 _____ Badge 10
 _____ Badge 5 _____ Badge 11
 _____ Badge 6 _____ Badge 12

Spin Event

_____ No Test
 _____ Pre-Preliminary
 _____ Preliminary

Artistic Event

_____ Basic 1-8
 _____ Beginner
 _____ No Test
 _____ Pre-Preliminary/Preliminary

ENTRY FEE IS \$35.00 FOR THE FIRST EVENT, \$20 FOR THE SECOND EVENT AND \$10 FOR EACH ADDITIONAL EVENT (ie. 3rd or 4th event)

First Event \$ _____
 Second Event \$ _____
 Additional Events \$ _____
Total: \$ _____

The completed entry form, with fees, must be postmarked no later than March 5, 2011.

Make check or money order payable to Ice World and mail to 1300 Governor Ct., Abingdon, MD 21009.

Remember: Send a Self-Addressed Stamped Envelope to receive a schedule! The schedule will be available online no later than Monday, March 28, 2011.

For additional information call: Heather Piepenburg at 410-612-1000 x101

ENTRY FEES ARE NOT REFUNDABLE AFTER THE ENTRY DEADLINE UNLESS AN EVENT IS CANCELLED.

Certification of Competitor: This competitor is eligible to enter the events indicated.

Instructor Signature _____ **Date** _____

Program Director/Club Officer _____ **Date** _____

Assumption of risk agreement and release: Upon entering events sponsored by Ice World and/or agents or affiliates, I/we agree to abide by the rules of Ice World as currently published. I/we understand and appreciate that participation or observation of ice skating constitutes risk of serious injury or death. I/we voluntarily and knowingly recognize, accept and assume this risk and release Ice World, Ice Partners I, LLC, Sponsors, or event organizers and officials from any and all liability therefore.

Parent/Guardian Signature _____ **Date** _____

(Signature of parent or guardian is required if participant is under the age of 18)

COMPETITOR SIGNATURE _____ **Date** _____

OFFICE USE									
MOP: CK#	_____	Cash	_____	CC Type	_____	Acct #	_____	Date	_____